



Business Games Activity Kit

Activity kits are a popular part of our team building events which can be enjoyed indoors or outside.

The Kit consists of two bags of large polypropylene components, activity manuals for the following six teamwork activities and a set of twelve short activities.

Each activity manual comes with the full facilitator's guide, encapsulated participant briefs and reusable review sheets.

They are used for team building and business games offering the following benefits:

- Everyone is engaged mentally, physically and emotionally
- Delegates are challenged, but only where required for learning
- Issues are raised that relate to work
- Enjoyment and stimulation takes place
- Specific training needs are targeted

Here are the six teamwork activities:

Over The Bridge

Making a bridge and a vehicle is relatively easy. Establishing and meeting the customer's specification is a different matter.

This two-part activity clearly shows the importance of establishing the client's needs before time, effort and money is spent on development. Part one introduces the concepts, part two provides opportunities to change behaviour and work patterns.

This activity brings out important issues such as:

- making assumptions
- clarifying objectives
- planning
- team skills
- customer focus

Duration: 1.5 to 2.5 hours

Numbers: Up to 2 teams with 3 to 6 delegates in a team (for each kit).



"We all had a great time and thoroughly enjoyed working with you and your team of facilitators."
F. Rahaman - Bechtel

The Frame

Two teams with different parts of the same task are separated by: a door, the knowledge that one team cannot divulge all its information, and different workloads. Pressure and frustration build as effective communications diminish. If only people could step back and think...

This activity brings out important issues such as:

- company versus department objectives
- inter-group working
- involving people in decisions that affect them
- thinking 'outside the box'
- effective communications

Duration: 1.5 to 2.5 hours

Numbers: Up to 2 teams with 3 to 6 delegates in a team (for each kit).



Digital Display

Everyone has a task, so looking after yourself first is tempting, and personal achievement satisfying, but what if your success prevents others (and therefore the team) from completing their task?

Working with others is one thing, but undoing your own work to help someone else may be a different matter.

This activity brings out important issues such as:

- individual vs. team needs
- awareness of others' needs
- taking responsibility for the team
- communicating the right thing at the right time

Duration: 1 to 2 hours

Numbers: Up to 2 teams with 4 to 6 delegates in a team (for each kit).



"A great team effort. Well organised and designed to think on the go."

F. Moran - ELSBC

Tower

Inter-team co-operation seems to be the name of the game, but there are problems: teams cannot progress together. No matter how hard teams try one must win unless they settle for mediocrity. Added to this there is always scope for double dealing after deals have been made...

This activity brings out important issues such as:

- openness, honesty and trust
- negotiating
- communicating within and between teams
- win : win
- inter-team rivalry



Duration: 2 to 3 hours

Numbers: Up to 2 teams with 3 to 6 delegates in a team (for each kit).

Rectangle

The task is straightforward (although people may see it differently). The problem is that to succeed everyone who is involved must work together, keep up to date with progress, offer ideas clearly and concisely, listen and respond positively to others.

This activity brings out important issues such as:

- planning before acting
- revising plans as information is received
- recognising others' needs
- listening
- the impact on people of poor communications



Duration: 1.5 to 2.5 hours

Numbers: Up to 2 teams with 3 to 6 delegates in a team (for each kit).

"Very well delivered, well done." B. Hesni - Westminster University

The Trailer

The workers have all the materials and information to complete the task, they just need to be 'pointed in the right direction'. Why do the managers interfere and the workers acquiesce?

Old attitudes like 'managers use their heads, workers their hands' die hard.

This activity brings out important issues such as:

- Leadership
- Empowerment and 'letting go'
- Understanding and accepting the responsibilities of a team member
- Accepting and valuing others' ideas

Duration: 1.5 to 2 hours

Numbers: Up to 2 teams with 3 to 6 delegates in a team (for each kit).



Short Activities

10 short activities that will 'break the ice' or energise a flagging group. All involve lots of action and most an element of competition. Each is quite different, and despite being quick, can be used to make points about elements of team working.

The manual includes a matrix to summarise the features of each activity, a simple trainers' guide and re-usable briefs.

- involve and energise
- change the pace
- short and sharp: 8 to 15 minutes
- fun, but can make points
- 3 to 12 people per kit.

The Kit

The Kit consists of two bags of large polypropylene components, activity manuals for the following six teamwork activities and a set of twelve short activities.

Each activity manual comes with the full facilitator's guide, encapsulated participant briefs and reusable review sheets.

The Standard construction training material kit

Consists of two bags of large polypropylene components, activity manuals for the following 3 teamwork activities:

- Over the Bridge
- Rectangle
- The Trailer.

Each training activity comes with the full facilitator's guide, encapsulated participant briefs and reusable review sheets.

Cost to buy

£695 + VAT and delivery for the standard training resource kit.

The Complete construction training material kit

Consists of two bags of large polypropylene components, activity manuals for the following 6 teamwork activities:

- Over the Bridge
- Digital Display
- Rectangle
- The Frame
- The Trailer
- Tower
- Plus a set of 10 short activities.

Each training activity comes with the full facilitator's guide, encapsulated participant briefs and reusable review sheets.

Cost to buy

£1,145 + VAT and delivery for the complete construction training material kit.

We sell business games to schools, colleges and universities and corporations. Once you have bought the kit you can use it as many times as you like.

We will also run these activities at a venue suitable for you. It is possible to tailor the activities to the requirements of your company and its staff.

Please let us know the type of activity you prefer, the number of delegates, and what you would like to achieve from your event. We will suggest a programme for you and quote a realistic price.

For further information please contact:

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