

Houston... we have a problem.

new!



A new, interactive training experience for participants at any level.

This 70 minute Northgate Training game lets you observe delegate performance in

- 1 Trying to establish the boundaries of a problem
- 2 Deciding who should do which task
- 3 Interacting and jockeying for influence
- 4 Trying to communicate with other teams
- 5 Learning that cooperation is better than competition
- 6 Demonstrating the need for good interpersonal skills
- 7 Developing problem-solving strategies



As a Trainer, you want to bring your sessions to life. You want to intrigue and delight your audience while achieving your learning objectives. Above all, you want to inspire delegates in the training room so that what you teach them actually converts to **MARKED IMPROVEMENTS** in their work performance.

This brand-new activity has been designed with you in mind! It does all the above **AND** lets you see **DELEGATES IN ACTION**. How valuable is that in the Training Room? At the end of the interactive stage, the teams' experiences - and your observations - provide a wealth of **REAL**, practical material for delegates to reflect upon and **LEARN** from! And that's why thousands of trainers worldwide rely on Northgate activities to enhance their courses - and their reputations.

Scenario

Four teams, based on the moon, are preparing for lift-off...

First, they arrange a number of tasks: collecting moon rocks, planting a flag, switching on a laser and collecting ice and fuel.

But with only limited supplies of oxygen these tasks must be shared to avoid unnecessary energy expenditure - it's not easy!

But suddenly the pressure steps up a level when they are handed an SOS from Mission Control, Houston.

It's a faulty carbon dioxide filter. To get back to Earth safely they must now construct a new filter (each team building a quarter of it) and of course, test that it actually works! Suddenly a whole new set of skills are called for.

How will teams cope? Will they complete the original tasks? Will they run out of oxygen? Will they lift off safely? Only effective teamwork can save them now!

Team Interactivity

To solve their problems teams need to communicate with one another. They do this in writing (emails) via a central MESSAGE POD - or at limited meetings.

Up against a tight deadline, clear and unambiguous communications and high level interpersonal skills are essential.

Timing

Duration: This training activity runs for 70 minutes + debrief

Numbers: 4 teams (for each game).

Cost to buy: £395 + VAT and delivery.

We will also run this business game for you: Please contact us.

Pack Contents

- Trainer's Notes
- Team Briefs
- Message from Houston
- Messaging pads
- Construction card
- Scissors, rulers and tape
- Handouts
- Action Plan forms

£395

repeat use

Money back guarantee!

Easy to run!

To help you get the most out of this activity you will find provide full support notes on how to run and debrief a session. There is a step-by-step guide, all the answers and explanations - plus a Key Points Handout and two Action Plans to round-off the activity.

- **Step 1** Take a few moments to introduce the activity.
- **Step 2** Issue Team Briefs. Observe how teams make a start.
- **Step 3** After 30 minutes issue Message from Houston and observe effect on performance.
- **Step 4** Note how teams are communicating (if at all!)
- **Step 5** After 70 minutes bring the four parts of the filter together for testing.
- **Step 6** Celebrate success (hopefully).

The debrief

For each of the eight key areas of teamwork ask delegates to reflect objectively on their performance:

individual, within-teams or between-teams (if you can get a word in!). Contribute to the discussion by posing questions based on your own observations noted during the session and with the guidance from the Trainer's Notes.

Develop the outcomes into real, practical lessons that delegates can usefully take away from the training.

Support material, a Key Points handout and Action Plans, are provided in the pack.



For further information please contact:

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