

# Treasure of Pirate Island

## NEW Winning Activity for your training courses or company events.

Treasure of Pirate Island is an amazing team building game that requires Leadership, Creative Thinking, Problem Solving, Silo Busting, Time Management and Teamwork. Combine all these and add FUN to make it a certain winner for your team event.



### The Process

Each team is tasked to find the gold treasure of Pirate Island that was buried many years ago by visiting pirates to an island deep in the Indian Ocean.

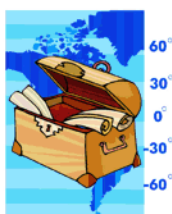
Teams are issued with a folder containing instructions on what they need to do to find the treasure. But first they have 30 minutes to assimilate the information and solve some challenging questions. They are then issued with a map and equipment to complete their tasks.

Effective leaders will recognise the skills within the team and allocate the tasks appropriately.

Each team has information that the others need to solve the tasks so sharing information is vital. But there is a tendency to hide information from the other teams or even tell them lies, in an attempt to 'win.' However, time will show that unless the silos are busted and all teams work together, no one will win! It all makes for a fun game with lots of individual and team development.

### Examples from the Training Game

## Treasure of Pirate Island



- c) How many days had the Black Prince been sailing before they found Pirate Island?  
Find the missing number

### Problem Solving Tasks

- a) A rainbow has seven colours in its spectrum. Each team has a parrot in one of these colours, but one is missing, which one?  
b) Find out how many paces the treasure is from something on the map.  
Your team number is the position of part of a numerical calculation which will tell you the number of paces.  
CLUE: When the treasure was buried five sailors got cross and started to fight.

### Treasure of Pirate Island

#### Trainer's Guide

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## Treasure of Pirate Island

### Team Instructions

You are team 1 and you have been set with the task of finding the gold treasure of Pirate Island that was buried many years ago by visiting pirates to an island deep in the Indian Ocean.

Before setting sail to the island aboard the Black Prince, one of your crew managed to find an old sailor who was a pirate on the original treasure ship. It was so long ago that all he could remember was "When we landed on the island we drew a map. Where we went is a little vague to me now, but I do remember that we landed in a sandy cove." He also remembered "On landing on the island one of the crew slipped on a rock and broke his leg and so he had to be taken back to the Black Prince by longboat."

Other teams are also looking for the treasure and you will all be trying to solve the tasks set in each of your information packs.



## Treasure of Pirate Island

### Map and Equipment Questions

The Map Keeper will issue you with a Treasure Map and equipment when you have solved these two tasks:

**Question 1**  
What is the pattern in this series of numbers?

8, 4, 9, 1, 6, 3.

**Question 2**  
Four Pirates tried to multiply so they were buried in a straight line so they cannot move and can only look forward.

Between pirates 1 and 2 is a large palm tree which cannot be seen through or around. So 1 and 2 could only see their sides of the palm tree, 3 could see 2 and 4 could see 2 and 3.

They knew that between them they have been given 4 sets of headgear of which, 2 were red and 2 were green, but they did not know which colour they are wearing.

The Pirate captain told them that if one of them could shout out the correct colour of his headgear within thirty minutes they would be spared. If not they would be left buried on the island.

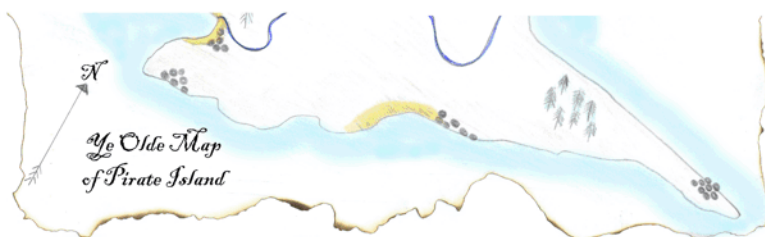
They were not allowed to talk to one another and there were no outside influences or other ways of communicating.

They were not concerned because they knew they were all intelligent and had 30 minutes to work it out.

Which Pirate shouted out the correct colour of his headgear?  
Explain how you came to this solution.



## Team 1 Folder



**Team skills used on this exercise include:**

- Problem solving
- Cooperation with other teams
- Effective listening and negotiation skills
- Allocating tasks according to ability
- Identifying strengths and areas for development
- Creative Thinking
- Work as a member of a small team
- Ability to see the bigger picture
- Awareness of the role of trust and honesty.

**Users' Comments**

*“Running this game with lots of teams and several groups made them work together, which was really lacking when we started the day. Competition was broken down and teamwork took over once they realised that this was the way forward.”*

*“Treasure of Pirate Island was demanding but great fun, thank you. I learnt a lot about teamwork and the importance of communicating with the whole group.”*

*“We started a little slowly but then realised we had to have leadership within our team if we were to achieve our goals, a good learning curve for us all.”*

*“When we started Treasure of Pirate Island many of us did not know each other as we are in different parts of the organisation. The game soon ‘broke down barriers’ with us and it was a great way to get to know each other. Thank you for a great game.”*

**Timing:** This business game runs for 1.5 to 2 hours plus debrief.

**Numbers:** Ideal for groups of 18 to 36 players. For more people it is worth running with two or more games simultaneously. We have run this successfully with 110 players.

**Who:** Staff at any level.

**PC required:** None.

**Licence Free:** When you buy this training material, there are no restrictions on the number of times you can use it.

**Cost to buy:** You can buy this business game (which includes trainer's notes) to use yourself for £500 + delivery and VAT (if applicable).

We will also run this game for you, please contact us for details.

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